

Stage №15. “Windows”

Type: short.

Targets: 4 IPSC, 6 PI, PenaltyTargets.

Minimum Rounds: 12.

Possible Points: 60.

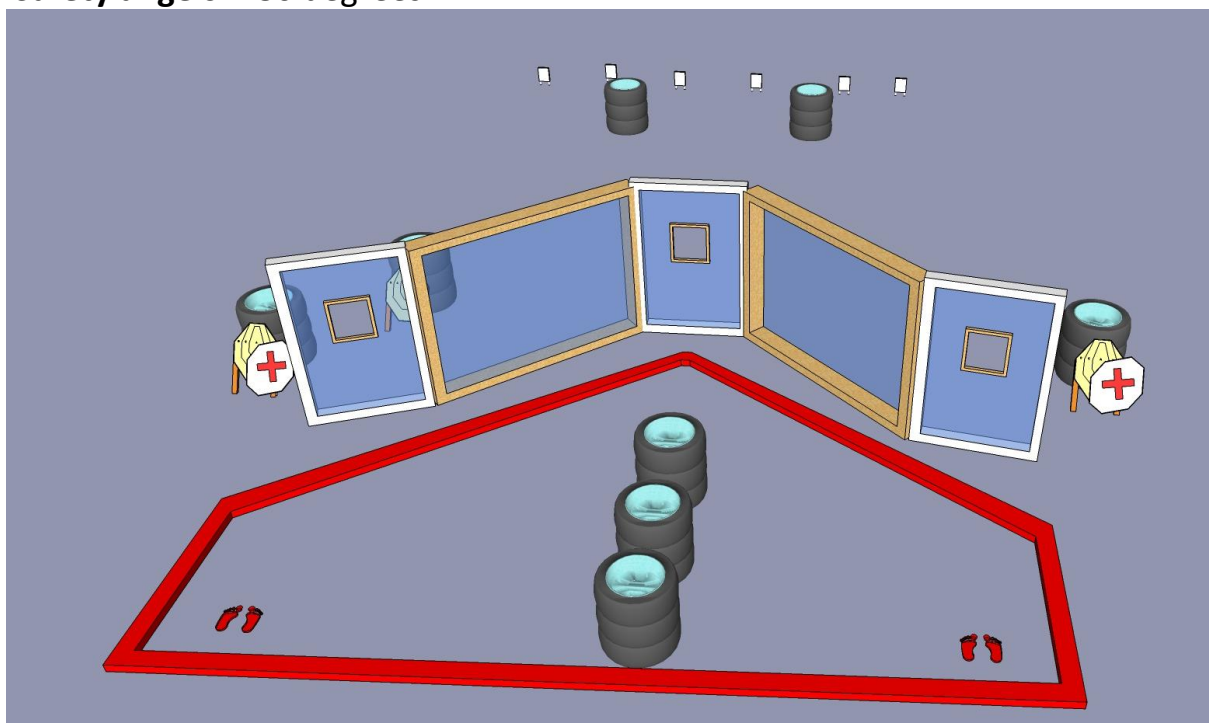
Start position: standing on the marks, facing downrange.

Gun condition: gun loaded and holstered.

Procedure: after start signal engage all targets, from the designated area.

Start: audible signal.

Safety angels: 180 degrees .



Scheme №15.

Stage №16. “ Bed&Breakfast ”

Type: long.

Targets: 11 IPSC, 6 Pp, PenaltyTargets.

Minimum Rounds: 28.

Possible Points: 140.

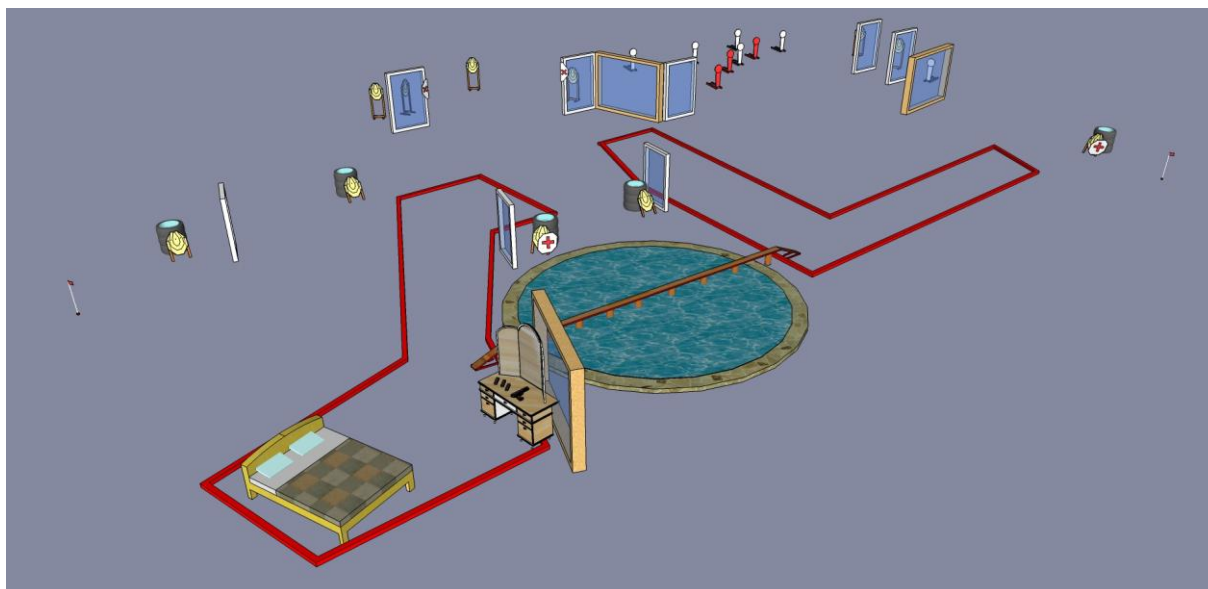
Start position: lying on bed.

Gun condition: gun unloaded and all magazines flat on a table.

Procedure: after start signal engage all targets, from the designated area.

Start: audible signal.

Safety angels: 180 degrees .



Scheme №16.

Stage №17. “Loop”

Type: medium.

Targets: 10 IPSC, 1 P, PenaltyTargets.

Minimum Rounds: 21

Possible Points: 105

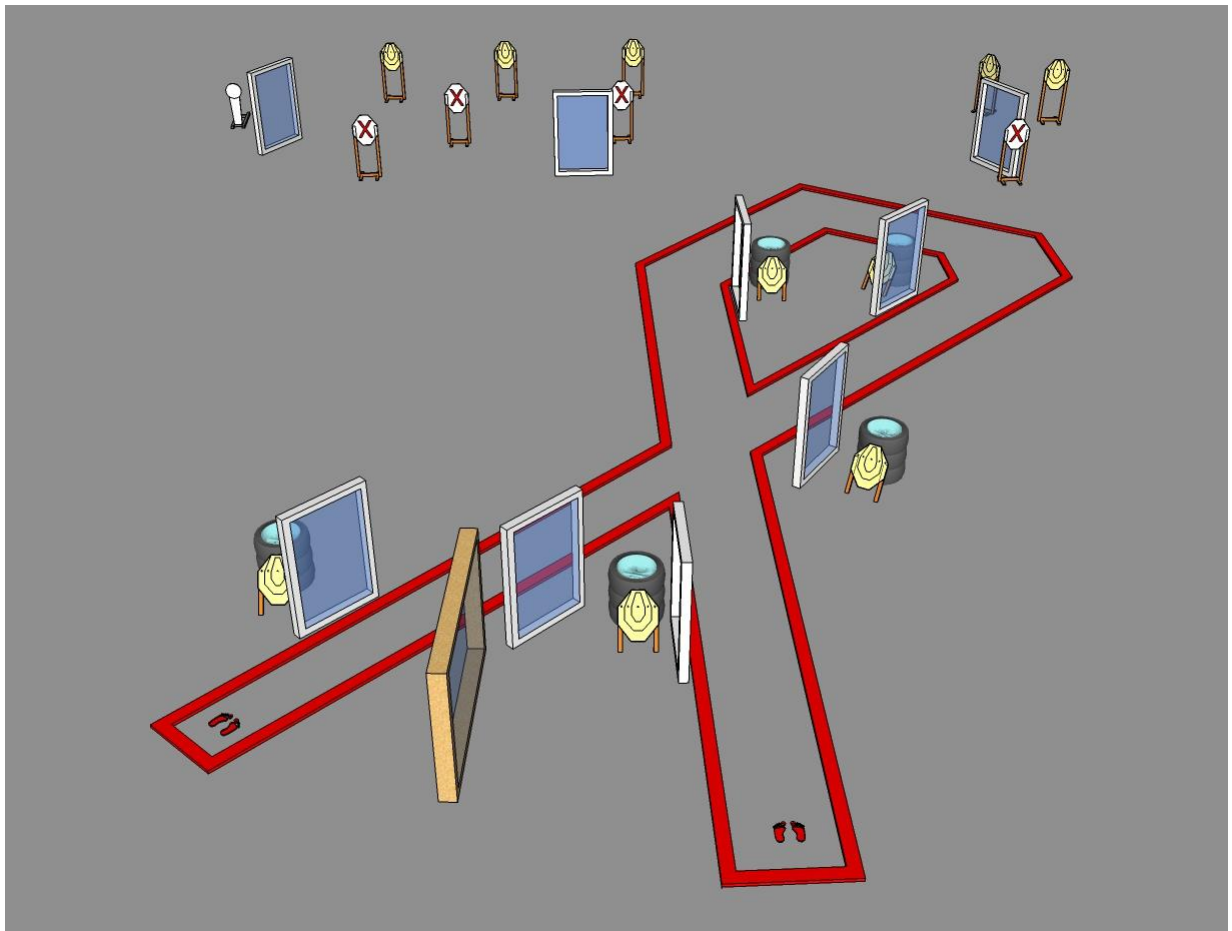
Start position: standing on the marks, facing downrange.

Gun condition: gun loaded and holstered.

Procedure: after start signal engage all targets, from the designated area.

Start: audible signal.

Safety angels: by the flags.



Scheme №17.

Stage №18. “One way ticket”

Type: long.

Targets: 14 IPSC, 1 P, 2 PI, PenaltyTargets.

Minimum Rounds: 31.

Possible Points: 155.

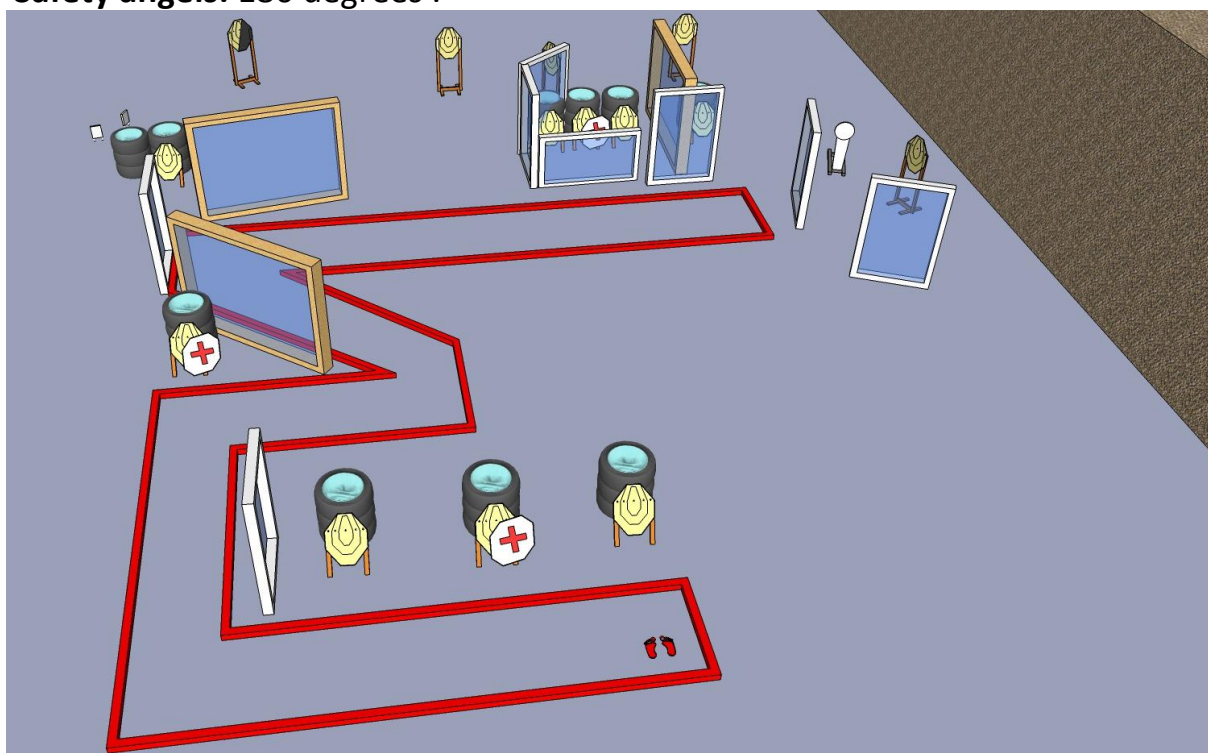
Start position: standing on the mark, facing downrange.

Gun condition: gun loaded and holstered.

Procedure: after start signal engage all targets, from the designated area.

Start: audible signal.

Safety angels: 180 degrees .



Scheme №18.

Stage №19. “T-virus”

Type: medium.

Targets: 6 IPSC, 2 PI, PenaltyTargets.

Minimum Rounds: 14

Possible Points: 70

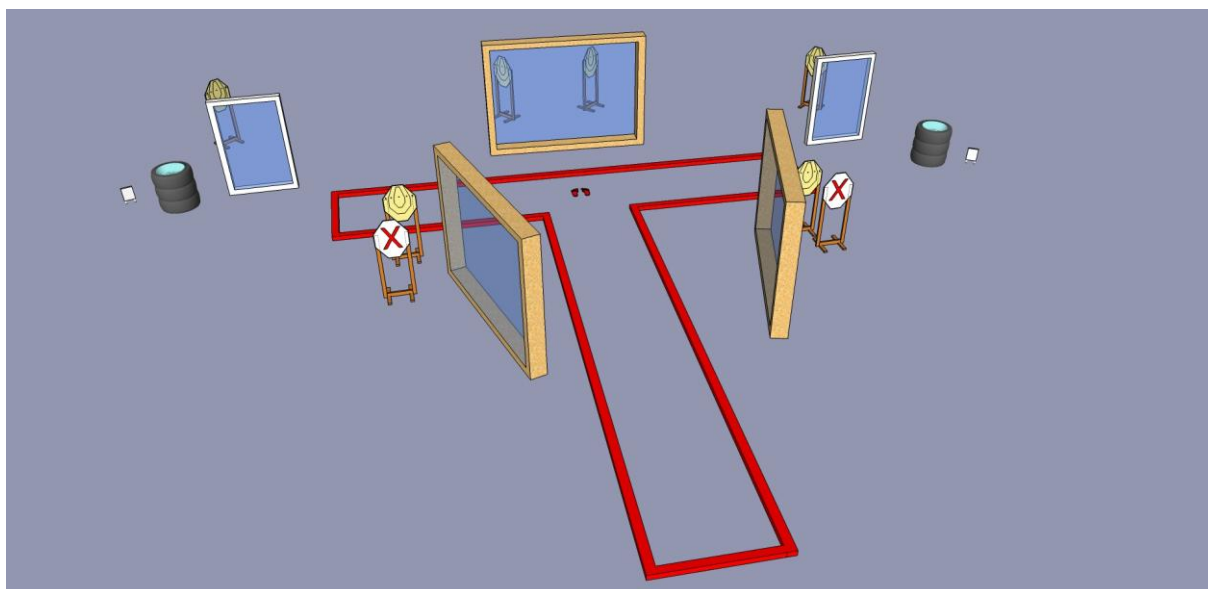
Start position: standing on the marks, facing downrange.

Gun condition: gun loaded and holstered.

Procedure: after start signal engage all targets, from the designated area.

Start: audible signal.

Safety angels: by the flags.



Scheme №19.

Stage №20. “Zero-tolerance.”

Type: short.

Targets: 6 IPSC, PenaltyTargets.

Minimum Rounds: 12.

Possible Points: 60.

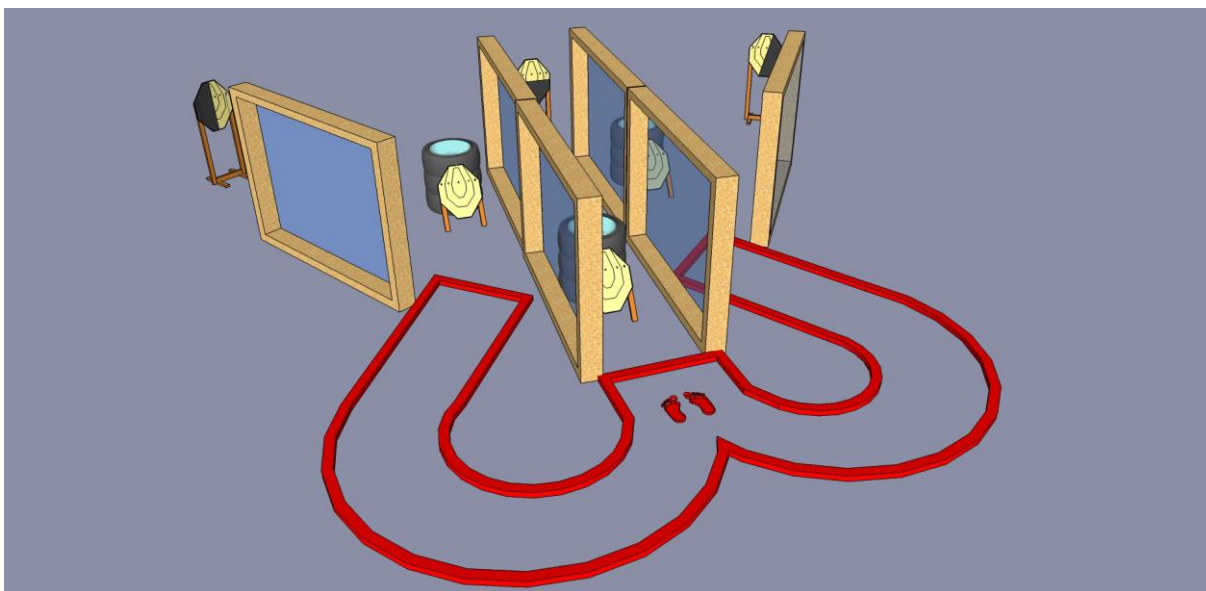
Start position: standing on the mark, facing downrange.

Gun condition: gun loaded and holstered, chamber is empty.

Procedure: after start signal engage all targets, from the designated area.

Start: audible signal.

Safety angels: 180 degrees .



Scheme №20.

Stage №21. “Mushrooms”

Type: medium.

Targets: 8 IPSC, 4 P, PenaltyTargets.

Minimum Rounds: 20.

Possible Points: 100.

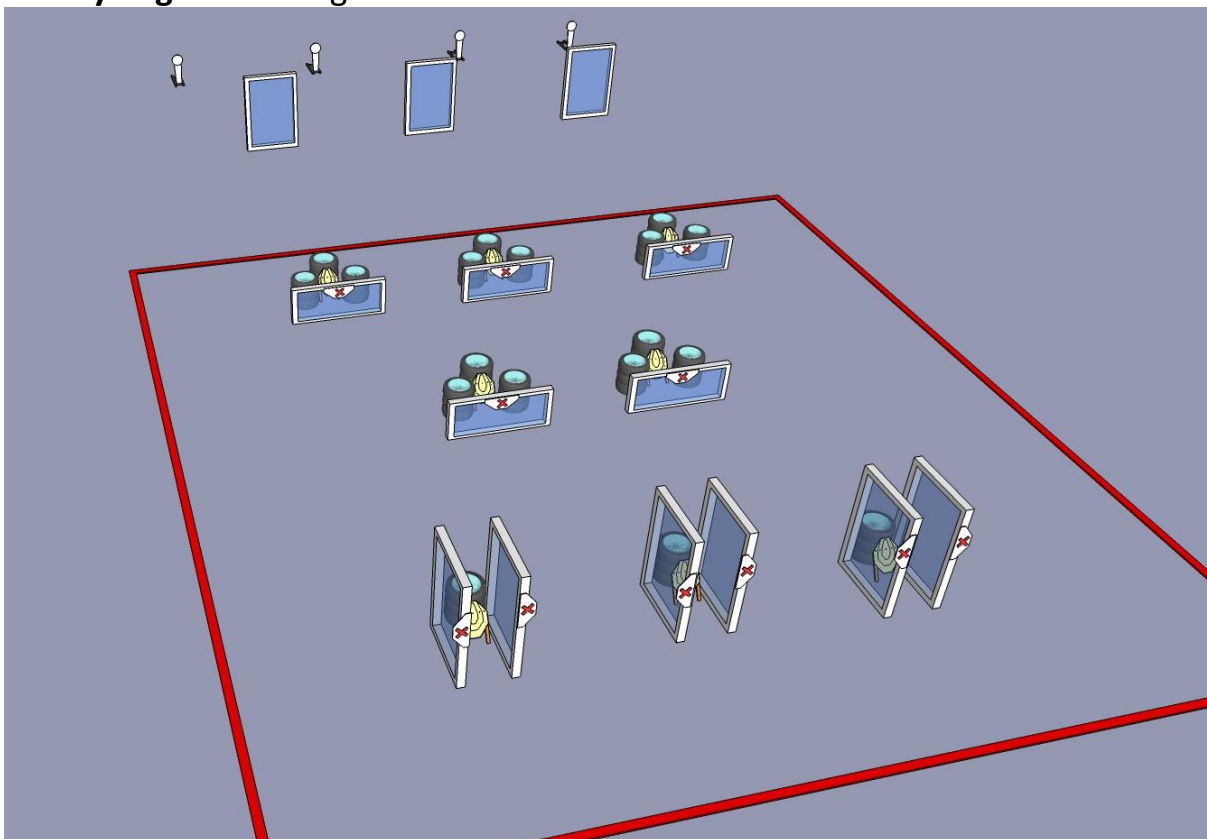
Start position: standing anywhere, inside zone marked with fold lines, facing downrange.

Gun condition: gun loaded and holstered.

Procedure: after start signal engage all targets, from the designated area.

Start: audible signal.

Safety angels: 180 degrees .



Scheme №21.

Stage №22. “Panic”

Type: short.

Targets: 5 IPSC, 2 Pp, PenaltyTargets.

Minimum Rounds: 12.

Possible Points: 60.

Start position: sitting on a cheer, facing downrange.

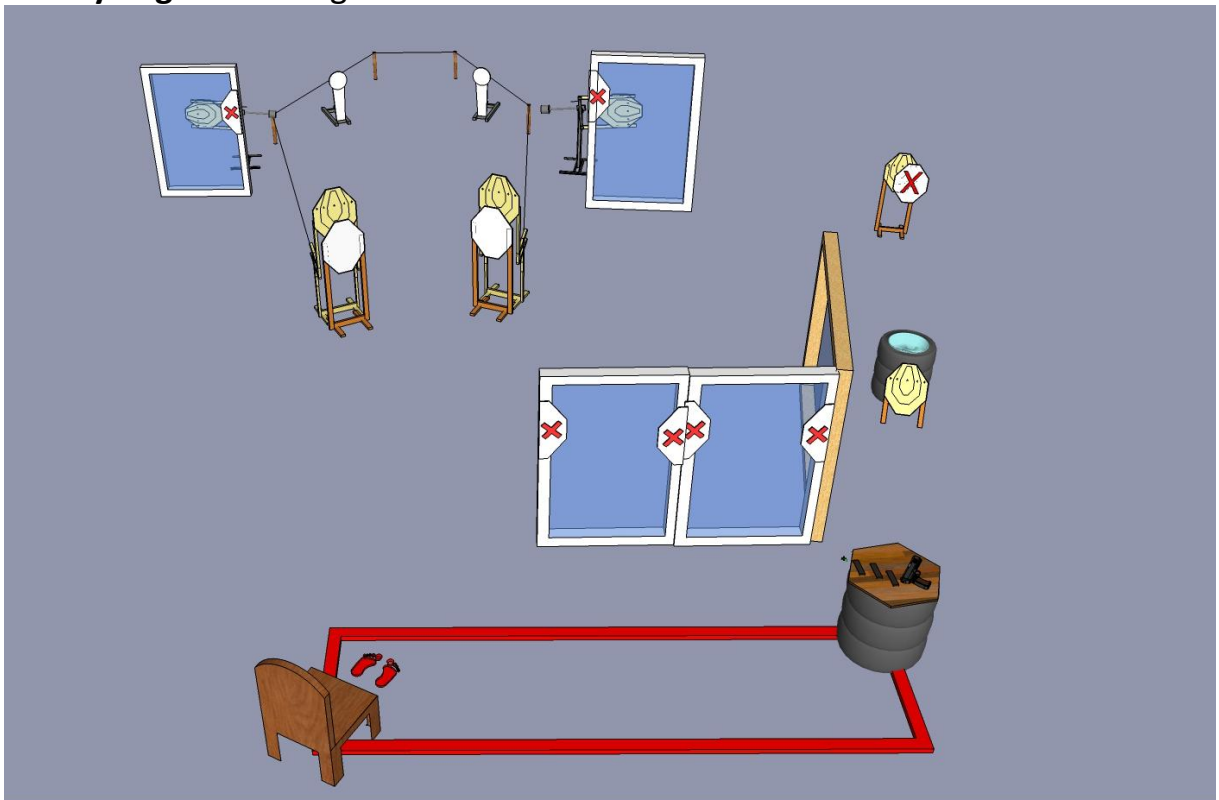
Gun condition: gun fully unloaded, flat on a table. All magazines on table.

Procedure: after start signal engage all targets, from the designated area.

Each one poppers activate all moving targets. All moving targets leave visible A-zone after stop moving.

Start: audible signal.

Safety angels: 180 degrees .



Scheme №22.

Stage №23. “Hardcovered”

Type: short.

Targets: 5 IPSC, PenaltyTargets.

Minimum Rounds: 10.

Possible Points: 50.

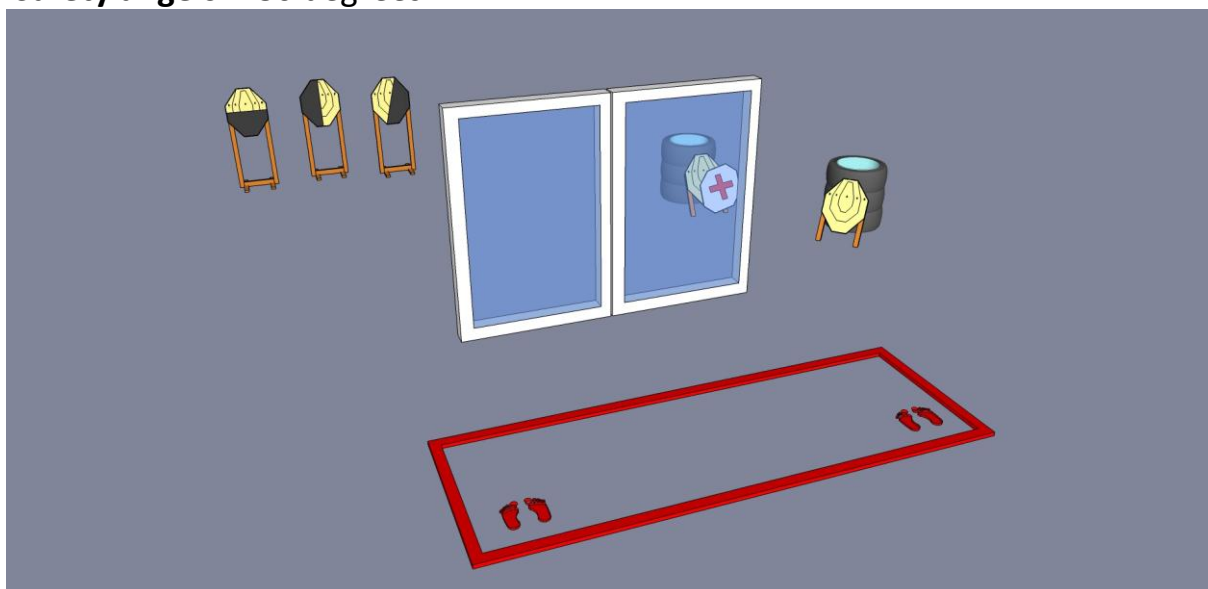
Start position: standing on the mark, facing downrange.

Gun condition: gun loaded and holstered.

Procedure: after start signal engage all targets, from the designated area.

Start: audible signal.

Safety angels: 180 degrees .



Scheme №23.

Stage №24. “Pedals of Honor “

Type: short.

Targets: 5 IPSC, PenaltyTargets.

Minimum Rounds: 10.

Possible Points: 50.

Start position: sitting on a bike, hands on a grips, foots on a pedals, facing downrange.

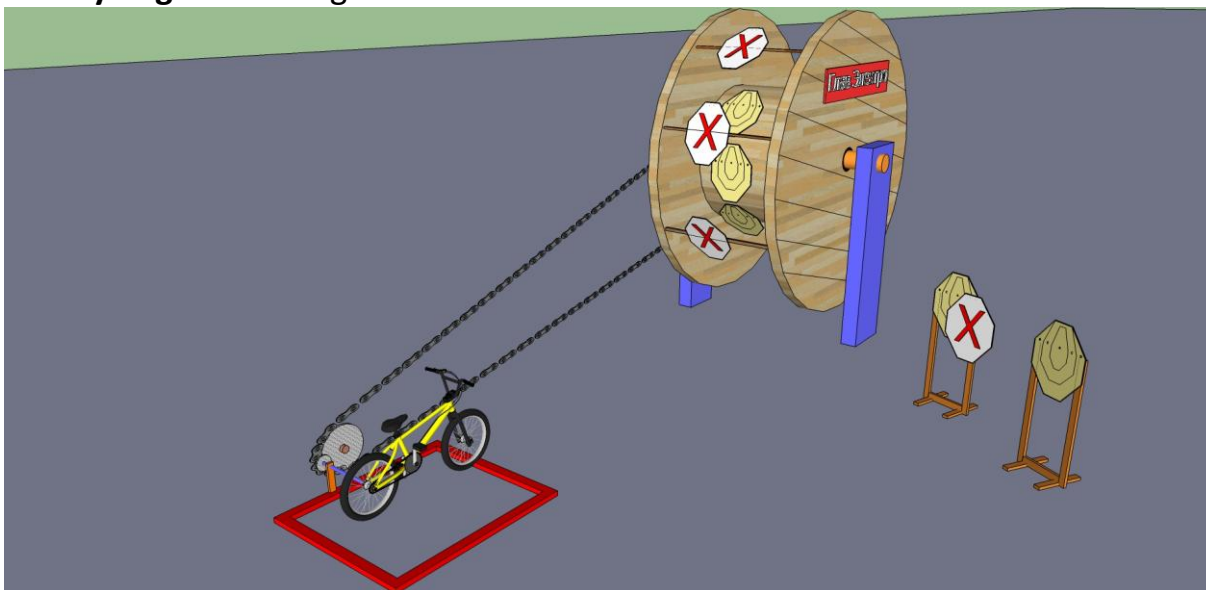
Gun condition: gun loaded and holstered, chamber is empty.

Procedure: after start signal engage all targets, from the designated area and all time keeps handlebar of a bicycle while shooting.

Shooter can rotate drum by pedals.

Start: audible signal.

Safety angels:180 degrees .



Scheme №24.

Stage №25. “Next floor”

Type: short.

Targets: 6 IPSC, PenaltyTargets.

Minimum Rounds: 12.

Possible Points: 60.

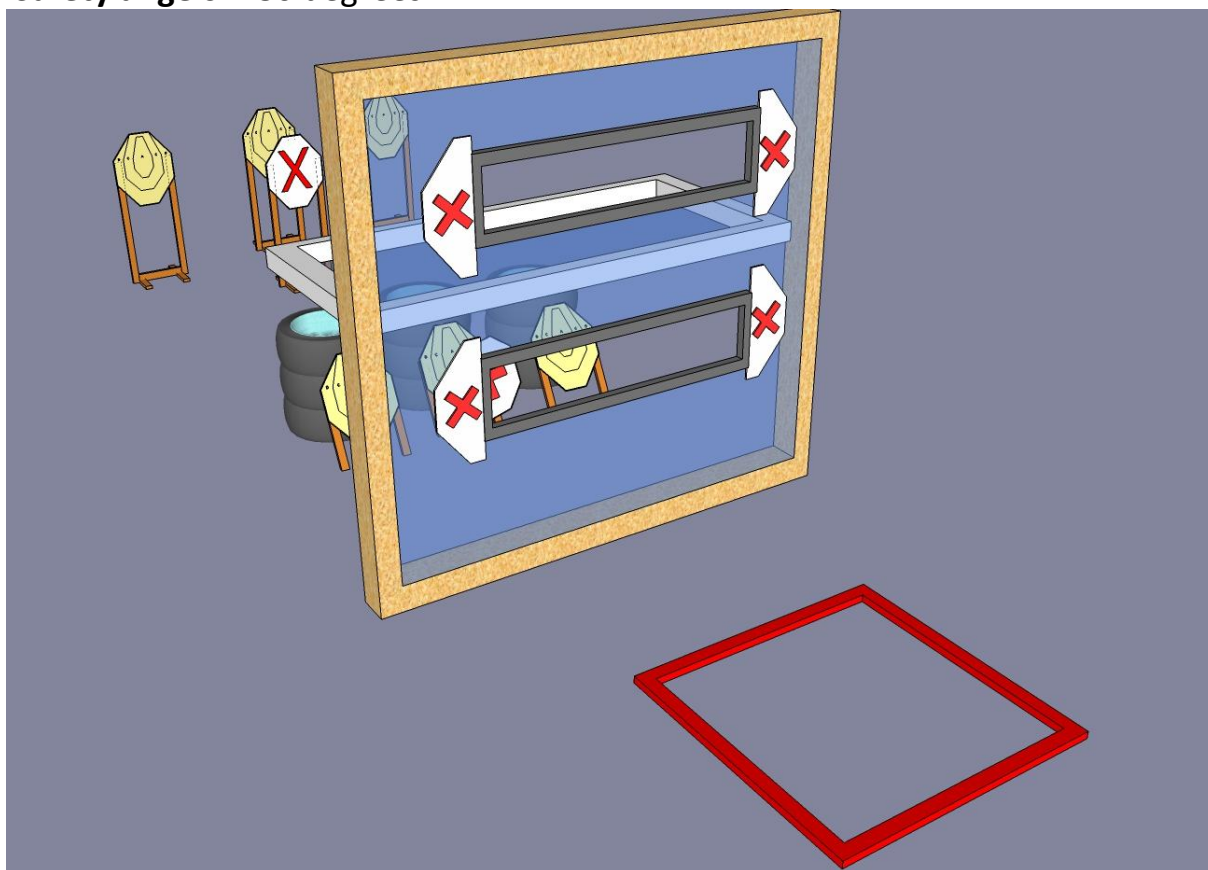
Start position: standing on the marks, facing downrange.

Gun condition: gun loaded and holstered.

Procedure: after start signal engage all targets, from the designated area.

Start: audible signal.

Safety angels: 180 degrees .



Scheme №25.

Stage №26. “One, is not a warrior on a field. “

Type: short.

Targets: 1 Pl.

Minimum Rounds: 1.

Possible Points: 5.

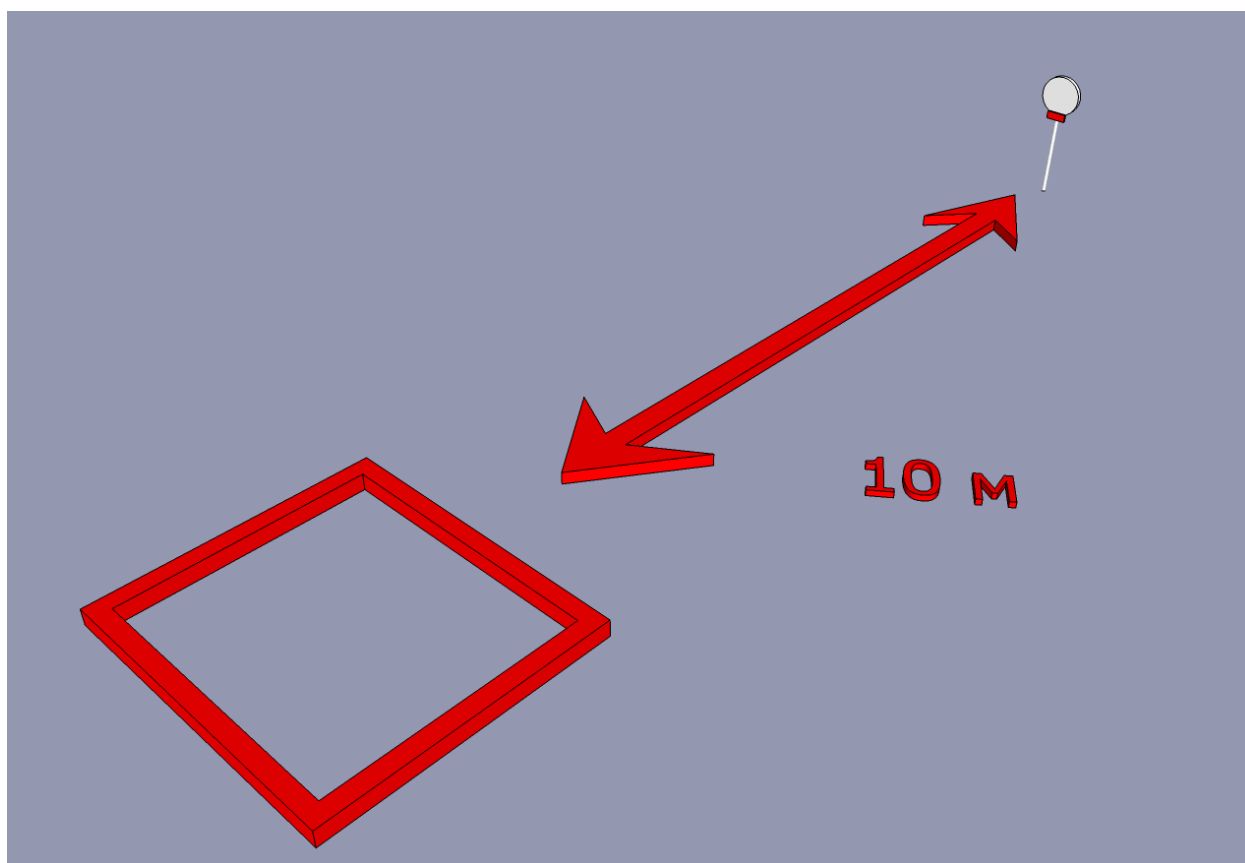
Start position: standing on the marks, facing downrange.

Gun condition: gun loaded and holstered.

Procedure: after start signal engage target, from the designated area.

Start: audible signal.

Safety angels: 180 degrees .



Scheme №26.

Stage №27. “Two heads is better than...”

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Type: short.

Targets: 2 Pl.

Minimum Rounds: 2.

Possible Points: 10.

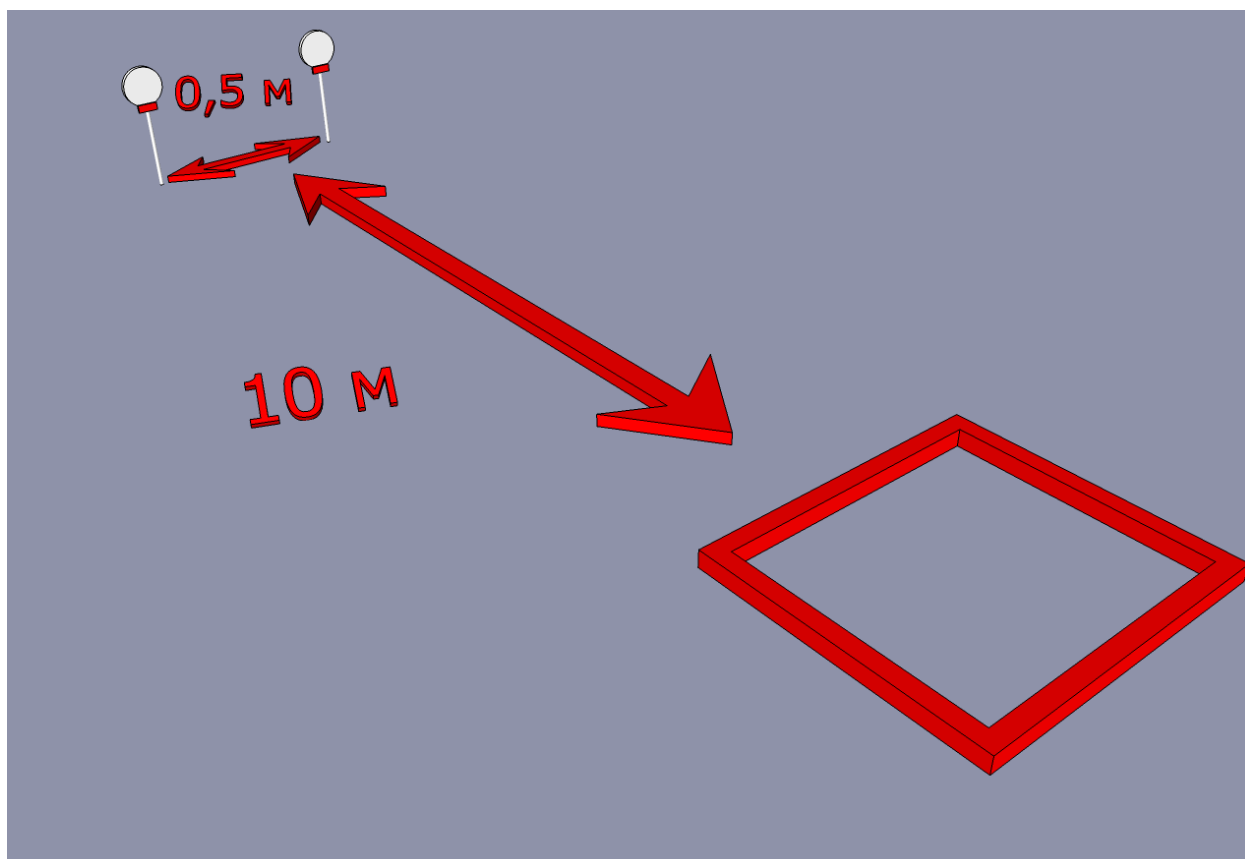
Start position: standing on the marks, facing downrange.

Gun condition: gun loaded and holstered.

Procedure: after start signal hit one target, after that make mandatory reload and hit second target, from the designated area.

Start: audible signal.

Safety angels: 180 degrees .



Scheme №27

Stage №28. "Business about one magazine."

Type: short.

Targets: 6 Pl.

Minimum Rounds: 6.

Possible Points: 12.

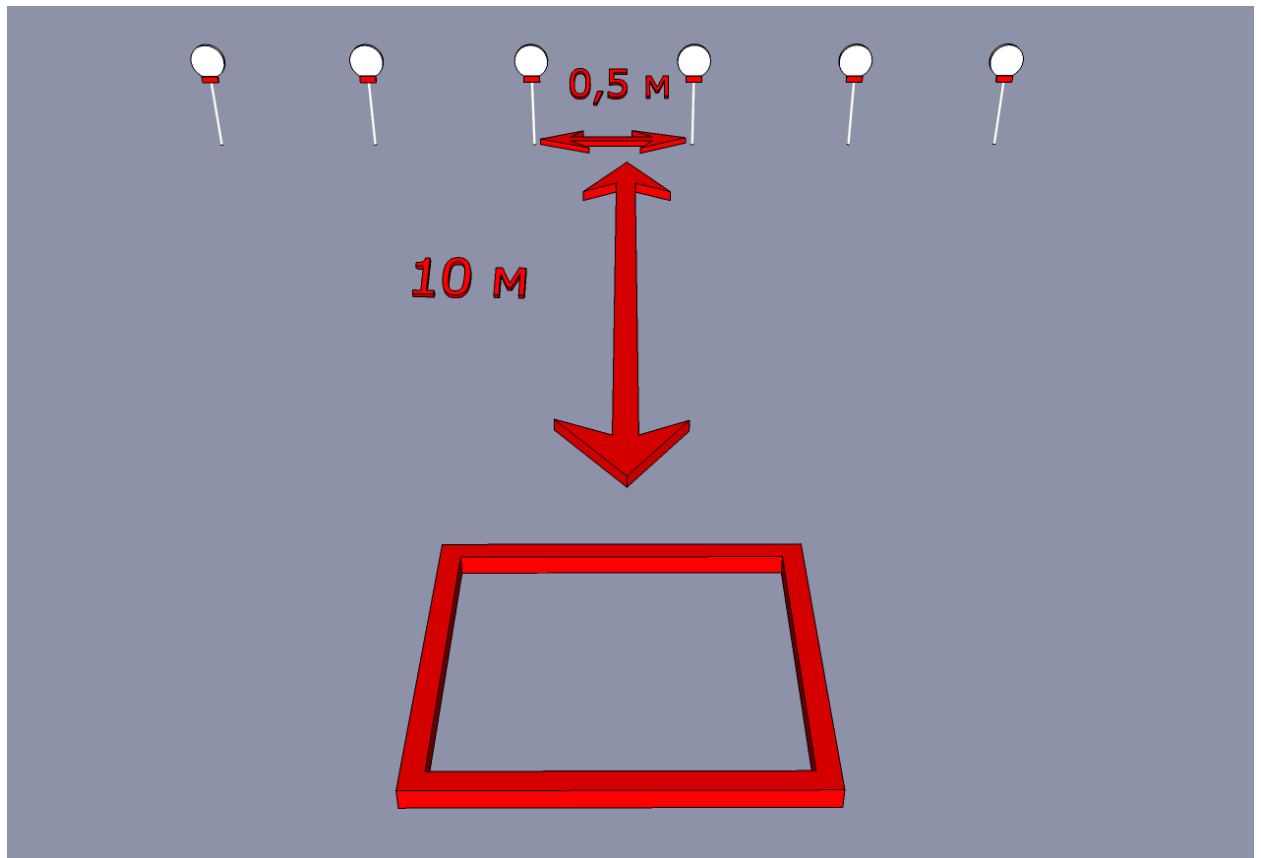
Start position: standing on the marks, facing downrange.

Gun condition: gun loaded and holstered.

Procedure: after start signal engage all targets, from the designated area.

Start: audible signal.

Safety angels: 180 degrees .



Scheme №28